

Alberta's Young Innovators

Tapium Inc.

Creating innovating games for the iPhone

Tapium Inc. is a Calgary-based independent video game studio that's making accessible and entertaining games for iPhone enthusiasts.

One of its games currently under development is "Grow" – a simple and elegant game where "Mak" an alien bug travels to desolate worlds and transforms them into beautiful planets by collecting resources that help planets grow. Once the game is fully developed it will be available as an iPhone application.

Tapium Inc. was founded in February 2008 by Richerd Chan, a recent graduate of the Schulich School of Engineering at the University of Calgary.

Richerd had a great idea for a computer game, but he didn't know how to take it from concept to reality. That's when he connected with the Digital Content Creation Entrepreneurs Network - a partnership between Alberta Advanced Education and Technology, Banff New Media Institute, Digital Alberta and Telefilm Canada.

Richerd Chan is also the co-founder of a non-profit program called "Voices of the Community" which provides voicemail access to homeless people in Calgary. He also sits on the board for Digital Alberta, an industry-led organization devoted to promoting and connecting our thriving digital media community across Alberta.

More information on Tapium Inc. can be found online at www.tapium.com.



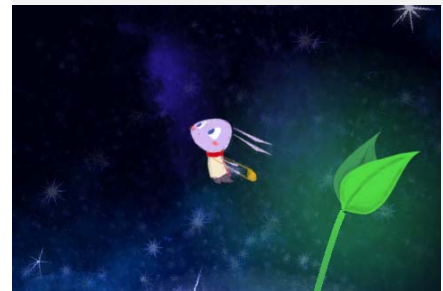
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